

Supplementary Material for EDeNN: Event Decay Neural Networks for low latency vision

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1 Scalar regression with EDeNNs - Network details

This section relates to section 4.1 from the main submission. The objective was to predict X , Y and Z angular velocity from an event stream.

The network consists of 4 encoder layers followed by a fully connected layer. The encoder layers are made up of Event Decay Convolution (EDeC) kernels with our new formulation for partial convolutions to cater to sparse event data. The decoder layers consist of nearest-neighbour upsampling followed by 2D transpose convolutions. The activation function used in each layer was CELU [1]. Table 1 shows layer structure and output tensor shapes. The code was trained with supervision from the dataset of [2] with an initial learning rate of 1.0.

| Layer type | Shape (C, D, H, W) |
|-----------------|--------------------|
| (Input) | 2, 100, 180, 240 |
| Encoder layer 1 | 16, 100, 89, 119 |
| Encoder layer 2 | 32, 100, 44, 59 |
| Encoder layer 3 | 64, 100, 21, 29 |
| Encoder layer 4 | 128, 100, 10, 14 |
| Bottleneck | 256, 100, 8, 12 |
| Fully connected | 3, 100, 1, 1 |

Table 1: Output tensor shapes for each layer in the Event Decay Neural Network (EDeNN) for the optical flow task. Input layer consists of positive and negative events at the image resolution, and was padded from 346×260 to 352×272 for perfect division in the deeper layers.

2 Dense estimation with EDeNNs - Network details

This section relates to section 4.2 from the main submission. The objective was to predict dense optical flow from an event stream.

The network consists of 4 encoder layers, a bottleneck layer, 4 decoder layers, and a fully connected layer. The encoder layers are made up of EDeC kernels with our new formulation for partial convolutions to cater to sparse event data. The decoder layers consist of nearest-neighbour upsampling followed by 2D transpose convolutions. The activation function used in each layer was CELU [1]. The best model was trained with supervision from the MVSEC dataset [3] with an initial learning rate of 0.01. For the evaluation, pixel regions without input

events or ground truth were masked, which is typical in other approaches. Table 2 shows layer structure and output tensor shapes.

| Layer type | Shape (C, D, H, W) |
|------------------------------|--------------------|
| (Input) | 2, 100, 272, 352 |
| Encoder layer 1 | 16, 100, 136, 176 |
| Encoder layer 2 | 32, 100, 68, 88 |
| Encoder layer 3 | 64, 100, 34, 44 |
| Encoder layer 4 | 128, 100, 17, 22 |
| Bottleneck | 128, 100, 17, 22 |
| Decoder layer 4 (prediction) | 2, 100, 17, 22 |
| Decoder layer 4 | 256, 100, 34, 44 |
| Decoder layer 3 (prediction) | 2, 100, 34, 44 |
| Decoder layer 3 | 96, 100, 68, 88 |
| Decoder layer 2 (prediction) | 2, 100, 68, 88 |
| Decoder layer 2 | 64, 100, 136, 176 |
| Decoder layer 1 (prediction) | 2, 100, 136, 176 |
| Decoder layer 1 | 40, 100, 272, 352 |
| Fully connected | 2, 100, 272, 352 |

Table 2: Output tensor shapes for each layer in the EDeNN for the optical flow task. Input layer consists of positive and negative events at the image resolution, and was padded from 346×260 to 352×272 for perfect division in the deeper layers.

Table 3 shows the results seen in Figure 3 from the main submission. E-RAFT was evaluated on the original ground truth from the MVSEC dataset. The implementations of EV-FlowNet, FireNet and FireFlowNet are from [9]. The hardware used for obtaining the results and step times was an Intel i9-10900K with an NVIDIA GeForce RTX 3090.

| Approach | AEE | % _{outlier} | Resolution | t (ms) | $t/res. \times 10^9$ (ms) |
|------------------------|------|----------------------|----------------------------|----------|---------------------------|
| E-RAFT [9] | 0.46 | 0.49 | $256 \times 256 \times 15$ | 0.0326 | 33.1459 |
| EV-FlowNet [8] | 0.47 | 0.25 | $128 \times 128 \times 2$ | 0.0042 | 128.0029 |
| FireNet [9] | 0.55 | 0.35 | $128 \times 128 \times 2$ | 0.0015 | 45.6160 |
| FireFlowNet [9] | 1.02 | 1.62 | $128 \times 128 \times 2$ | 0.0010 | 30.9749 |
| LIF-EV-FlowNet [9] | 0.53 | 0.35 | $128 \times 128 \times 2$ | 0.0063 | 191.8583 |
| LIF-FireNet [9] | 0.57 | 0.40 | $128 \times 128 \times 2$ | 0.0023 | 69.5087 |
| LIF-FireFlowNet [9] | 0.84 | 1.15 | $128 \times 128 \times 2$ | 0.0021 | 65.3463 |
| 2D CNN, partial (ours) | 2.22 | 25.53 | $352 \times 272 \times 24$ | 0.0070 | 3.0249 |
| EDeNN, partial [9] | 1.06 | 4.64 | $352 \times 272 \times 24$ | 0.0133 | 5.7879 |
| EDeNN, partial (ours) | 0.82 | 2.20 | $352 \times 272 \times 24$ | 0.0129 | 5.5939 |

Table 3: Comparison of event-based optical flow approaches on the test sequence ‘outdoor_day1’ from the MVSEC dataset [9]. t represents the average step time for the forward pass over the test sequence on identical hardware.

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